## - Foorlt lix

## Players needed: 2

Equipment: Football pitch game board, counter, pen, dice (1-6)
Aim: Be the first person to score a goal
How to play:

1. Choose a multiplication table to use.
2. Each player gets one side of the football pitch and randomly writes the first six answers of the chosen multiplication table in every rectangle on their side of the pitch. Do NOT write in the goal. Try not to have the same number in adjoining rectangles).
3. Roll the dice to decide who starts. The player with the highest number starts by putting the "ball" (a counter) on their half of the starting circle.
4. The player then rolls the dice and multiply the number by the times table number. If the answer is in any rectangle touching the rectangle the counter is in vertically, horizontally or diagonally, forwards OR backwards the player MUST move the ball to that rectangle and rolls again.
5. A player keeps rolling and will only lose possession of the ball when they get an answer where they are unable to move.
6. If the ball gets to one of the three rectangles in nearest the opponent's goal then the player can shoot. To shoot, the player rolls the dice. Getting an EVEN number means a goal but an ODD number means a miss.

## Variations:

- Instead of winning by scoring the first goal, make it into a timed match (for example, 5 minutes) and see the results at the end of a match just like a real football match. This way you could even start a mini tournament with a group of friends and family.
- If you can get a dice that has 1-8, 1-10 or 1-12, then you can use a bigger variety of answers on the game board.
- Make it even harder to score a goal by increasing the number or rectangles on the pitch.

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