

Players needed: 2

**Equipment:** Football pitch game board, counter, pen, dice (1-6)

Aim: Be the first person to score a goal

## How to play:

1. Choose a multiplication table to use.

- 2. Each player gets one side of the football pitch and randomly writes the first six answers of the chosen multiplication table in **every rectangle** on their side of the pitch. **Do NOT write in the goal.** Try not to have the same number in adjoining rectangles).
- **3.** Roll the dice to decide who starts. The player with the highest number starts by putting the "ball" (a counter) on their half of the starting circle.
- 4. The player then rolls the dice and multiply the number by the times table number. If the answer is in any rectangle touching the rectangle the counter is in **vertically, horizontally or diagonally, forwards OR backwards** the player **MUST move** the ball to that rectangle and rolls again.
- **5.** A player keeps rolling and will only lose possession of the ball when they get an answer where they are unable to move.
- **6.** If the ball gets to one of the three rectangles in nearest the opponent's goal then the player can shoot. To shoot, the player rolls the dice. Getting an **EVEN** number means a goal but an **ODD** number means a miss.

## **Variations:**

- Instead of winning by scoring the first goal, make it into a timed match (for example, 5 minutes) and see the results at the end of a match just like a real football match. This way you could even start a mini tournament with a group of friends and family.
- If you can get a dice that has 1-8, 1-10 or 1-12, then you can use a bigger variety of answers on the game board.
- Make it even harder to score a goal by increasing the number or rectangles on the pitch.

